STRENGTH			SKI	LLS			Τοταί	Mod.	Prof.	Bonus		30	2	
SIKENGIH	Character Name	Player Name	0	Acrobatic	S	DEX	=		+	+	HO	OK	CH/	ANCE
			0	Animal Hand	LING	WIS	=		+	+		OK&CHANCE WHERE	VER YOU LISTEN	TO PODCASTS
	Gender Race	Background	0	Arcana		INT	=		+	+		WWW.HOOKAN	IDCHANCE.COM	
			0	ATHLETICS	5	STR	=		+	+				
	Class	Level	0	DECEPTION	N	СНА	=		+	+	Махімим	HIT P	OINTS	Temporary
			0	History		INT	=		+	+				
DEXTERITY	Class	Level	0	Insight		WIS	=		+	+				
		ur Fure Hair	0	Ιντιμισατις	лс	СНА	=		+	+				HIT DICE
	Height Weig	ht Eyes Hair	0	INVESTIGATI	ON	INT	=		+	+				D
	SAVING THROWS	Total Mod. Bonus	0	Medicine	E	WIS	=		+	+	$\cap$			$\bigcirc \bigcirc \bigcirc$
	O Strength	=+	0	NATURE		INT	=		+	+	FAIL	DEATH	SAVES	Pass
	O DEXTERITY	= +	0	Perceptio	N	WIS	=		+·	+		2		
CONSTITUTION	O CONSTITUTION	=+	0	Performan	CE	СНА	=		+	+	INVENTORY			Qty. Weight
	O INTELLIGENCE	= +	0	Persuasio	N	СНА	=		+	+				
	O Wisdom	= +	0	Religion		INT	=		+	+				
	O CHARISMA	= +	0	Sleight Of H	IAND	DEX	=		+	+				
	CODE MIEO		0	Stealth		DEX	=		+	+				
	CORE INFO	INITIATIVE DEX OTHER	0	Survival		WIS	=		+	+				
INTELLIGENCE	Prof. Bonus	=+	ARM	OR CLASS										
		Speed Base Mod.			Shield D	exterity	Other		Ar	mor Type				
	Alignment	=+												
	ALIGNMENT	PASSIVE PRECEPTION SKILL	(							/	/			
		= 10 +									ļ ———			
									Sh	ield Type				
WISDOM			Αττα	ck / Spell 1		Bonus	Дама	GE	Range	Түре				
							][							
			Амм	0000	000	000	000	00	000	00				
			Αττα	ck / Spell 2		Bonus	Дама	GE	Range	Түре				
			Амм	0000	000	000	000	00	000	00				
CHARISMA			Αττα	ck / Spell 3		Bonus	Дама	GE	Range	ΤΥΡΕ	CARRYING CAP	ACITY 15x str	30x str	Push, Drag, Lift
	Proficiencies		Амм	0000	000	000	000	00	000	00	(P	G	(E) (	S C
			Αττα	ск / Spell 4		Bonus	Дама	GE	Range	Τγρε	CARRIED			
J														
	Languages		Амм	0000	000	000	000		000	00	Stored			

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ABILITIES	FEATURES		SPELLS
		C (EXPENDED	
		TOTAL	
		1ST	
		Expended	
		TOTAL	
		2ND	
		EXPENDED	
CHARACTER THEME		3RD	
5 PERSONALITY TRAITS		4TH TOTAL	
	BACKSTORY My Character	EXPENDED	
<u></u>		STH TOTAL	
	Had a Life of		
ULTIMATE WANT		6TH (EXPENDED)	
	But The Problem was	TOTAL	
ULTIMATE NEED		7TH EXPENDED	
	So They Planned to	TOTAL	
ALLY			
		8TH EXPENDED	
	Which They Resisted Because	TOTAL	
NEMESIS	BUT ULTIMATELY THEY COMMIT TO	9TH EXPENDED	